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**Users Story:**

1. As a user, I want to play with between 3 to 10 different players.

Estimate: 3 hours

Priority: High

1. As a user, I should be able to choose and change the color of the light cycle.

Estimate: 2 hours

Priority: medium

1. As a user, I should be able to see my name on the leader board when I’m win.

Estimate: 3 hours

Priority: High

1. As a user, I should be able to control the light cycle moving around the grid in vertical and horizontal straight-line paths.

Estimate: 5 hours

Priority: high

1. As a user, I should be able to receive an error message when I register the name already taken.

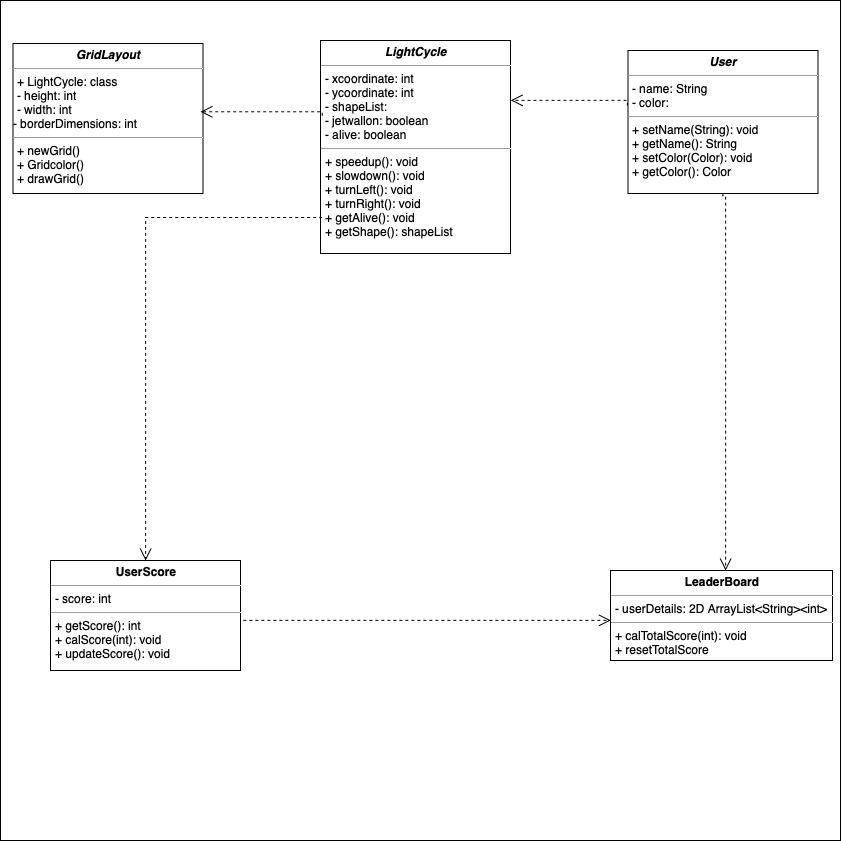
Estimate: 2 hours

Priority: medium

**Spike Story:**

1. In order to have multiplayer environment, an UDP multicast server must be establish.
2. In order to restrict the grid area an map/grid border must be set.

**UML Diagram:**

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